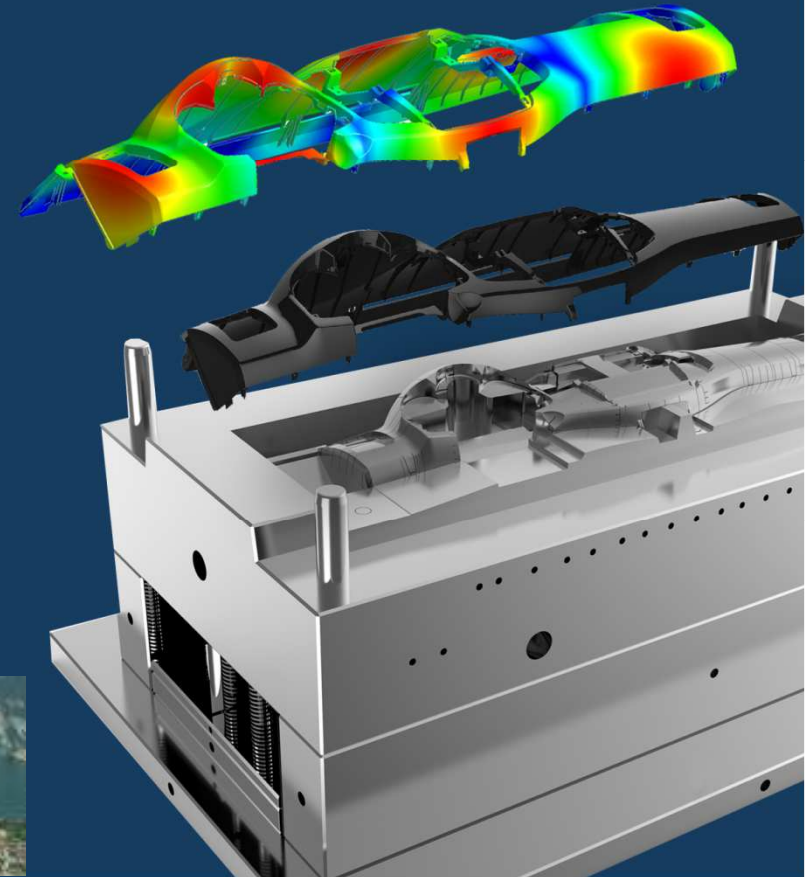


# Moldex3D

## Non-matching Technology & Pin Movement Simulation

EMEA  
Alex Lu

# Moldex3D

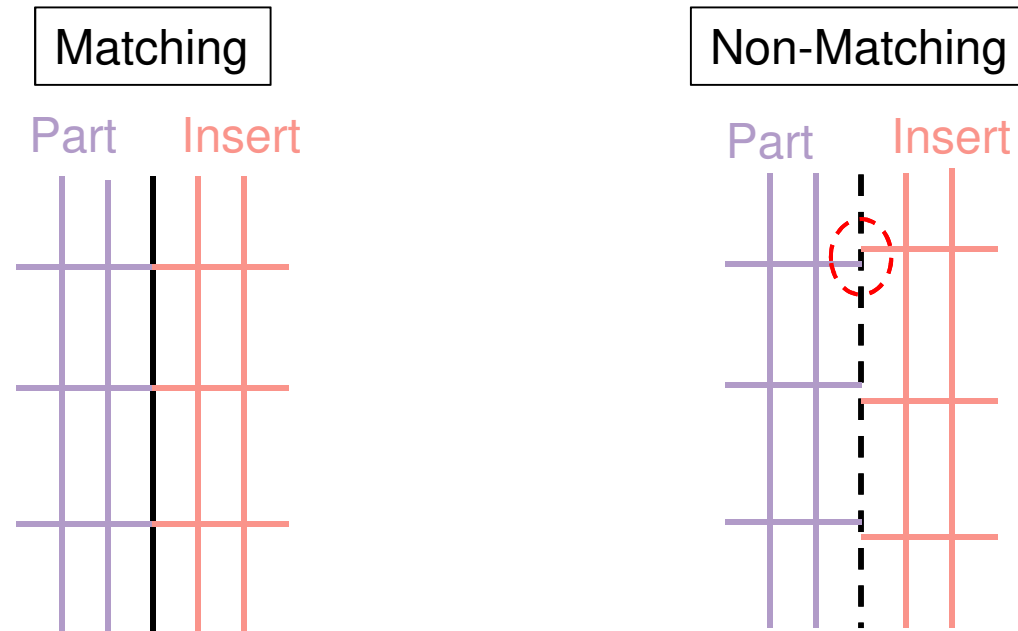


MID Molding Innovation Day 2018, Italy

14 June, 2018

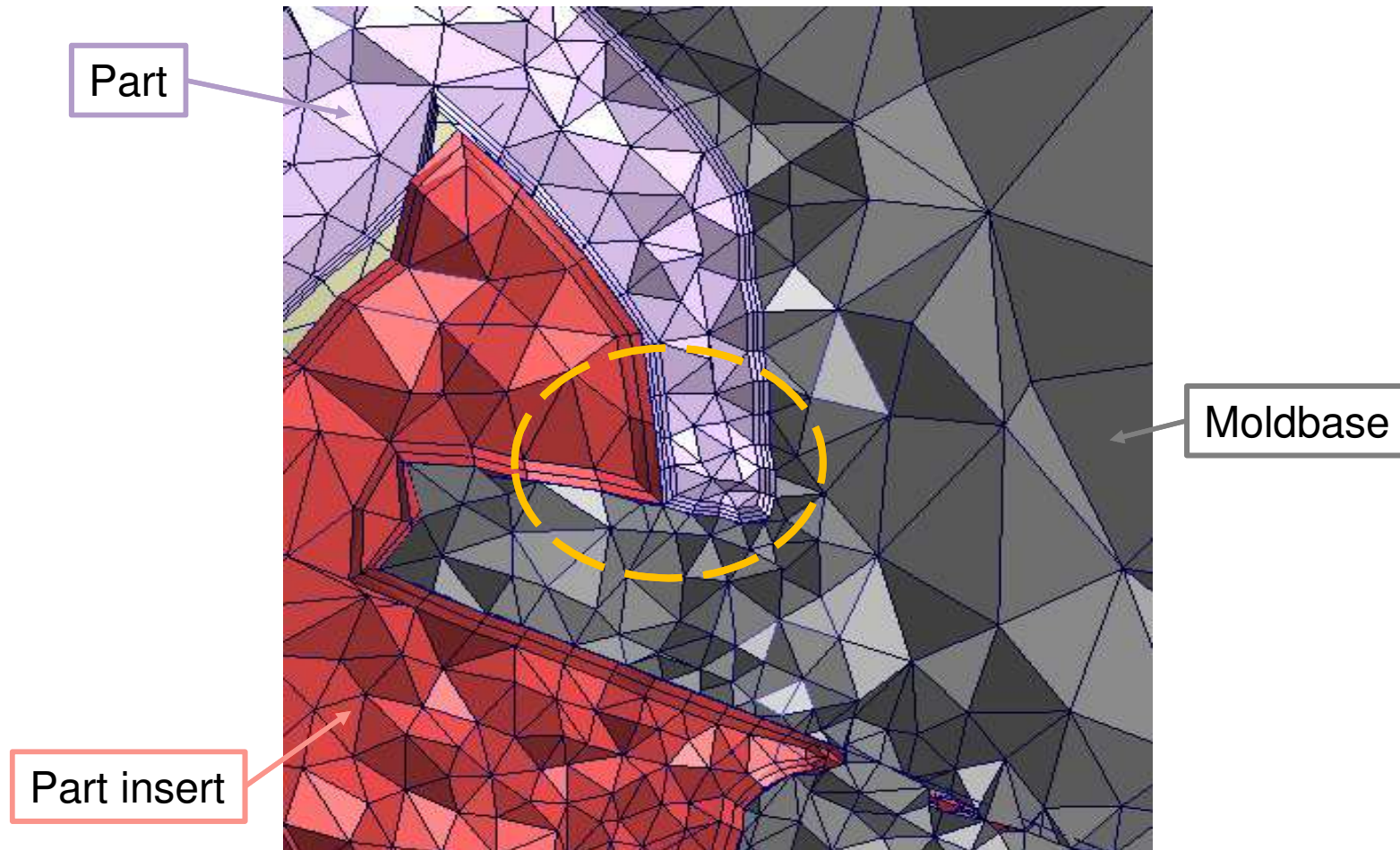
Hotel dei Parchi del Garda, Lazise, Italy

# Non-Matching Technology



- > **Non-Matching surface mesh**
  - **Shorter the pre-process time**
  - **Smoother mesh generation process**

# Non-Matching Technology in Meshing



# Non-matching technology in R16

## > Advantages

- Support most of mesh types
- New mesh kernel and tools

## > Limitations

- Do not support mold deformation
- Do not support following mesh type:
  - Overflow
  - Compression Zone
  - Pin Movement



# Tips to do non-matching mesh

## > Manual seeding

- Node seeding match in all the contact region
- The difference in node seeding should be under 1.7 times

## > Node Seeding Sequence

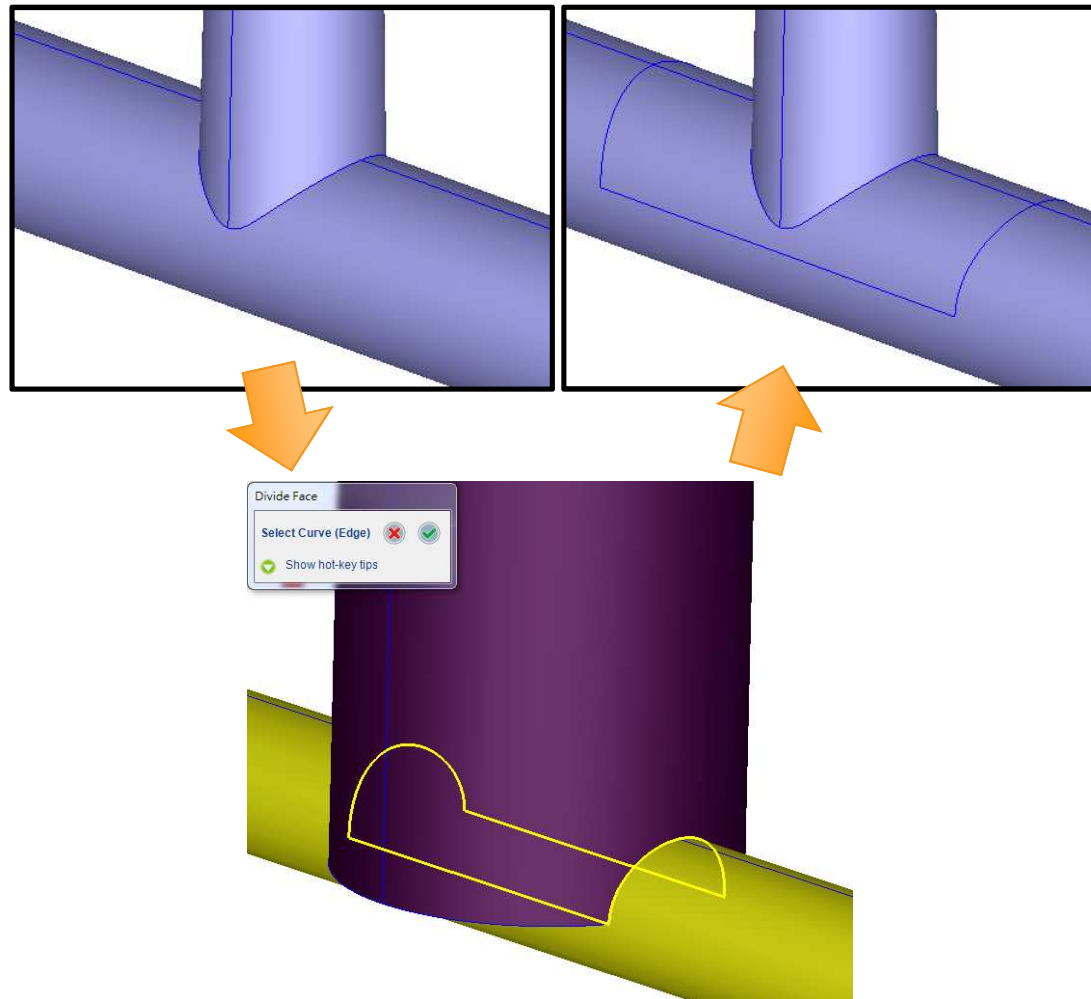
- Set the node seeding from higher priority to lower priority
  - part/part insert > mold insert > mold base/mold plate

## > Matched CAD file

- The non-matched CAD file would lead to intersection, the problem could only be fixed from CAD file now
- Using divide face function or draw the feature line in CAD file can decrease the numerical noise

# Divide Face

Create the feature line with another geometry's boundary



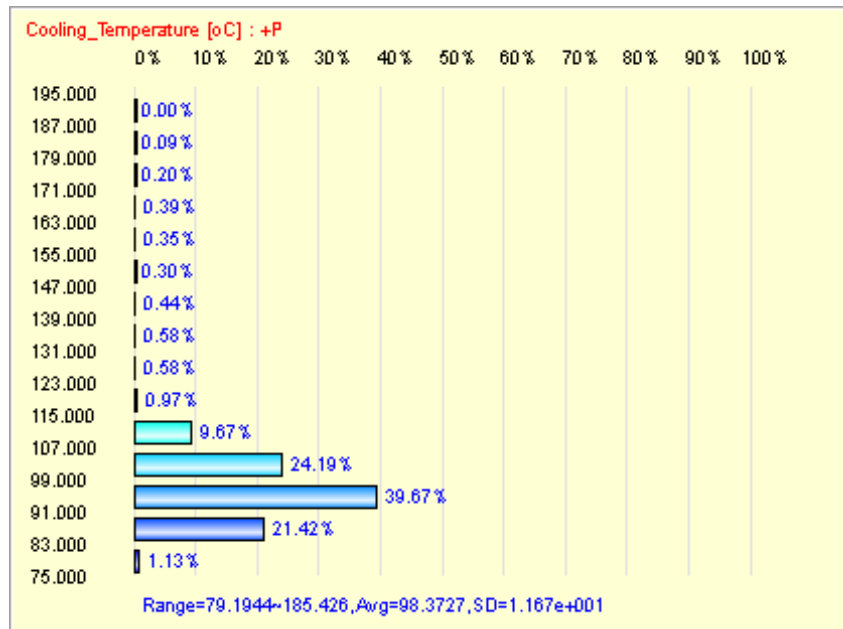


# Result Comparison (1)

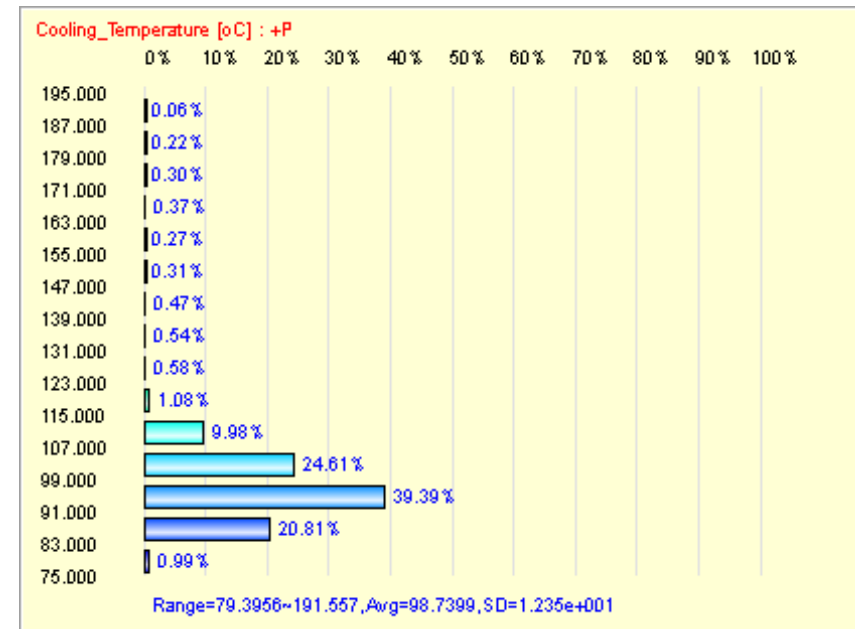
> Time takes for meshing

- 10 mins vs 5 hours

> Part temperature results



Matching  
Average temperature 98.37 °C



Non-Matching  
Average temperature 98.74 °C

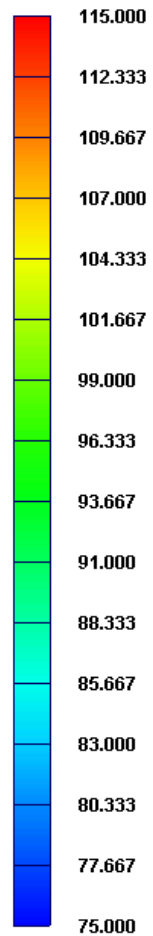
# Result Comparison (2)

## > Mold insert temperature

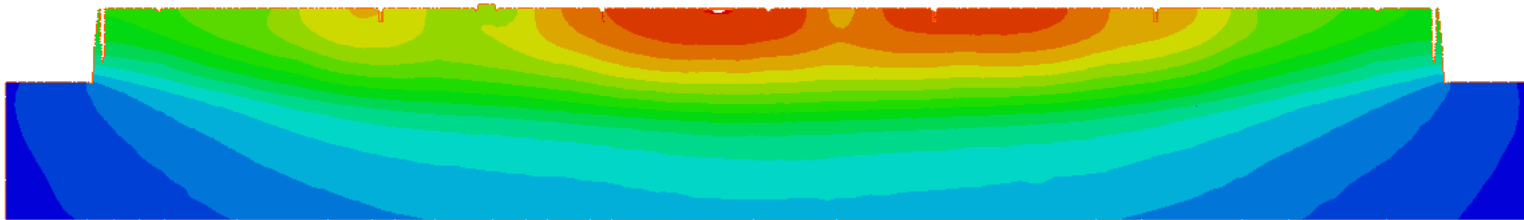
Cooling\_Temperature

Time = EOC

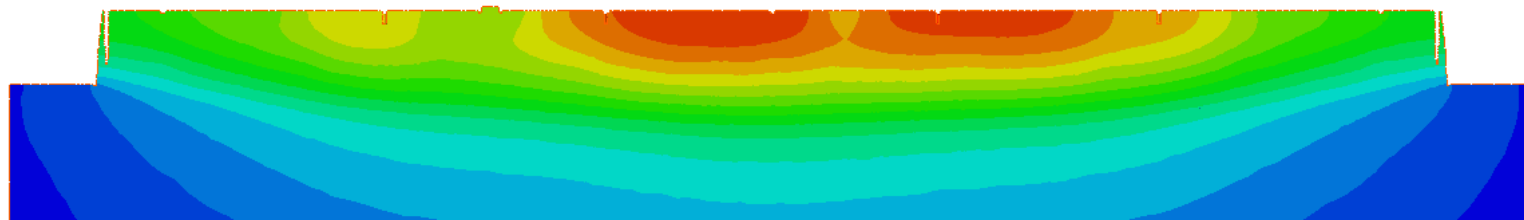
[oC]



Matching



Non-Matching



# Benefit from Non-matching technology

- > **Easier to establish solid mesh model**
- > **Synchronized result with matching mesh model**
- > **Possible for complete mold base analysis**

# Pin Movement

# Hot Runner now days

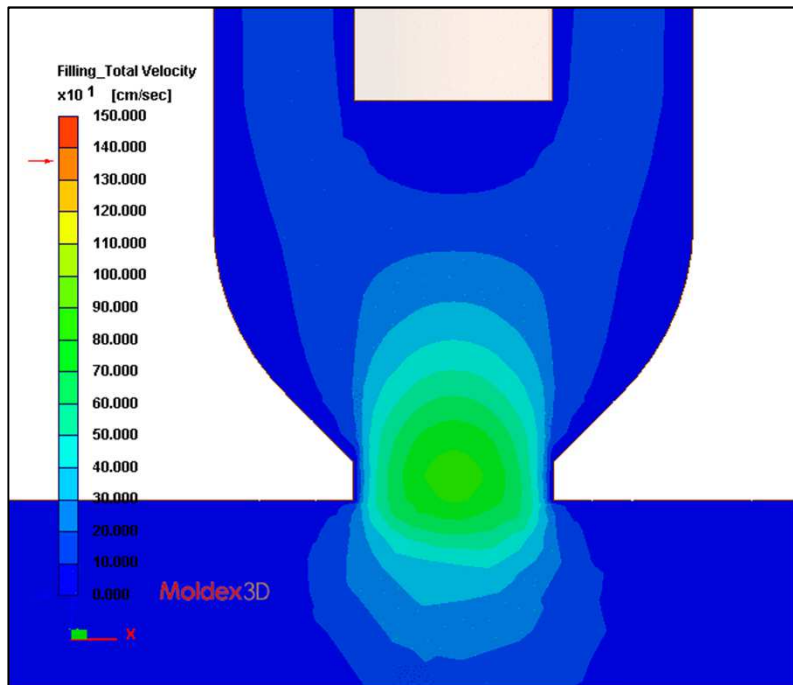


Source: <https://www.hrsflow.com/eng/soluzioni/flexflow-servo-driven-valve-gate-system.php>

Source: <http://www.synventive.com/products/active-gate-control.aspx>

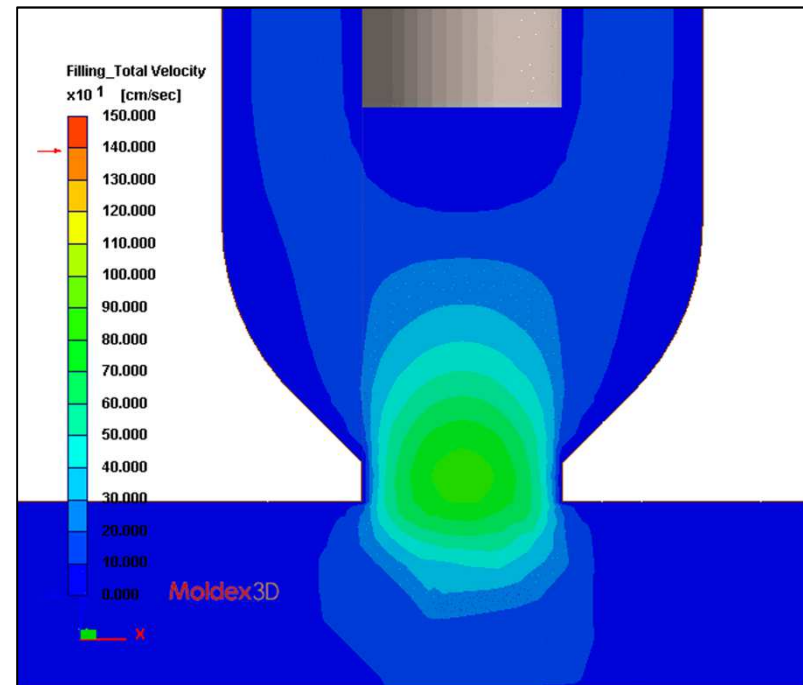
# Why Pin Movement should be considered?

## Conventional Valve Gate



Only go and stop in the gate region

## AHR Pin Movement



The flow velocity is decided by pin movement

# Stress Mark

Problems caused by residual stress in plastic part. Generally fall into some of the following categories:

- **Cracking**
- **Distortion**
- **Aggravation of optical properties:**

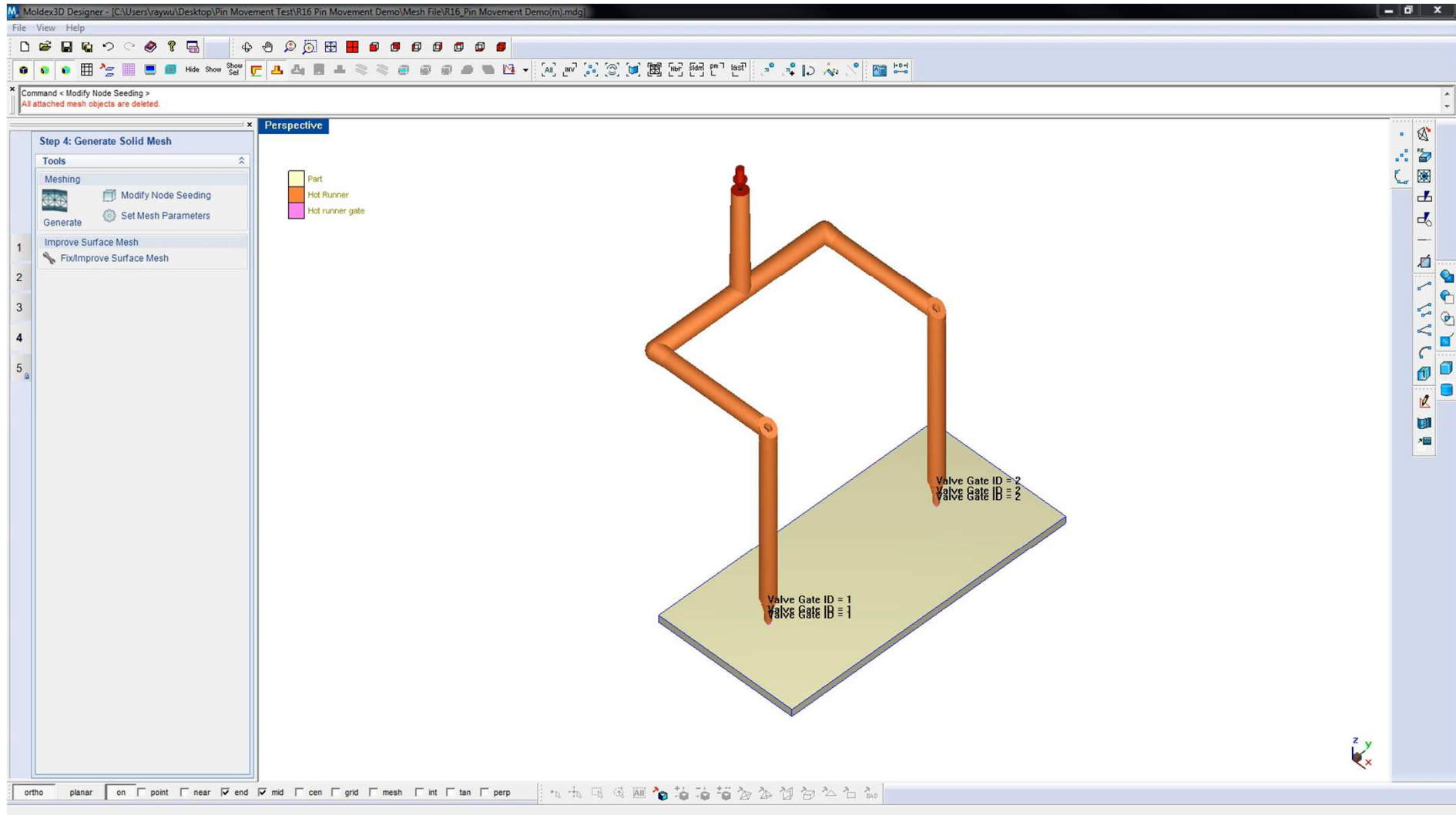


# Pin Movement in R16

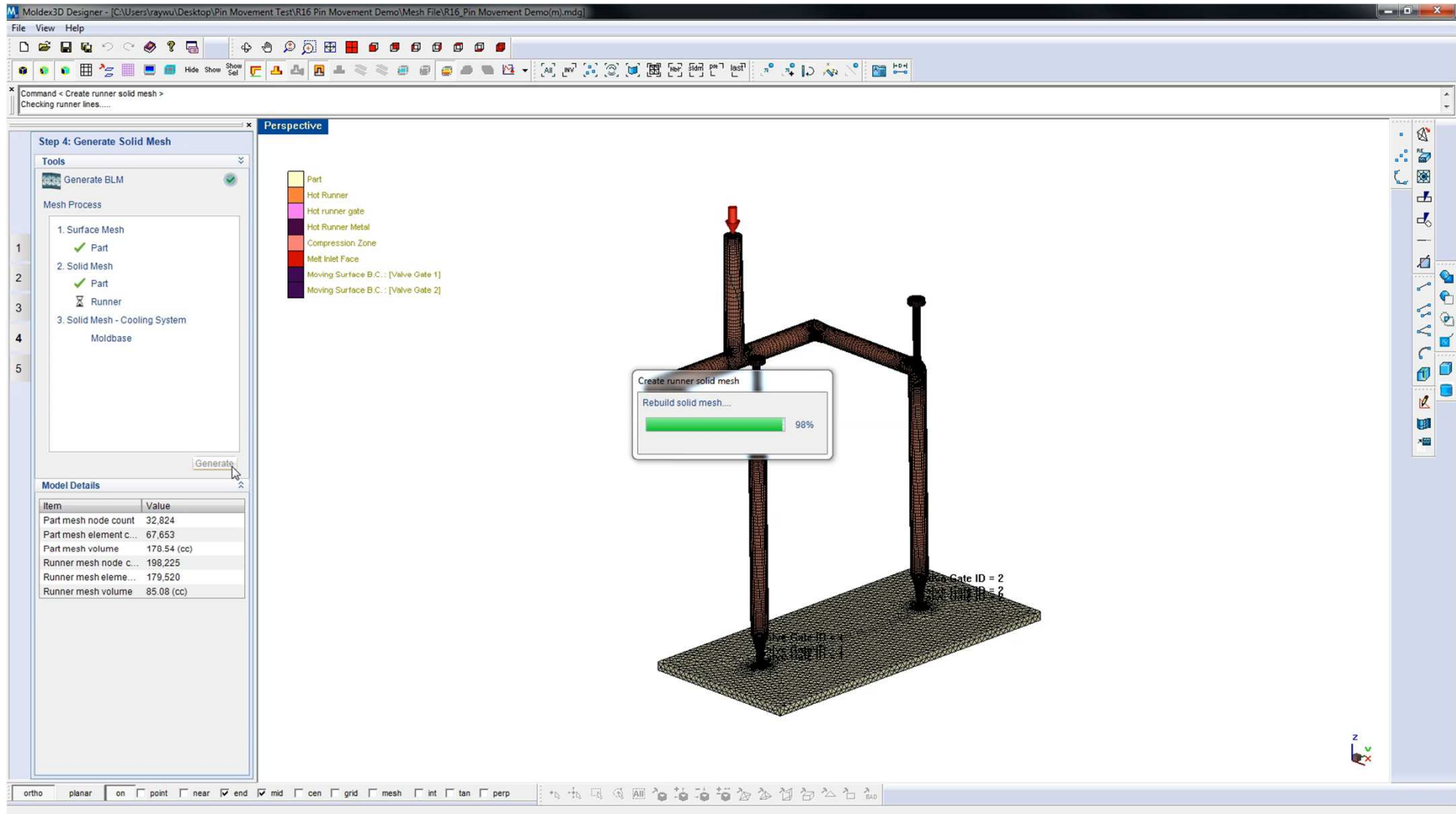
- > **Mesh**
  - **Automatic solid mesh generation in Designer BLM**
- > **Necessary Modules**
  - **Designer BLM**
  - **Advanced Hot Runner**
  - **Pin Movement**
- > **Pin Movement Control method**
  - **Velocity to Position**
  - **Position to Time**
- > **Results**
  - **Synchronized pin movement animation**



# Pin Movement Meshing Demo



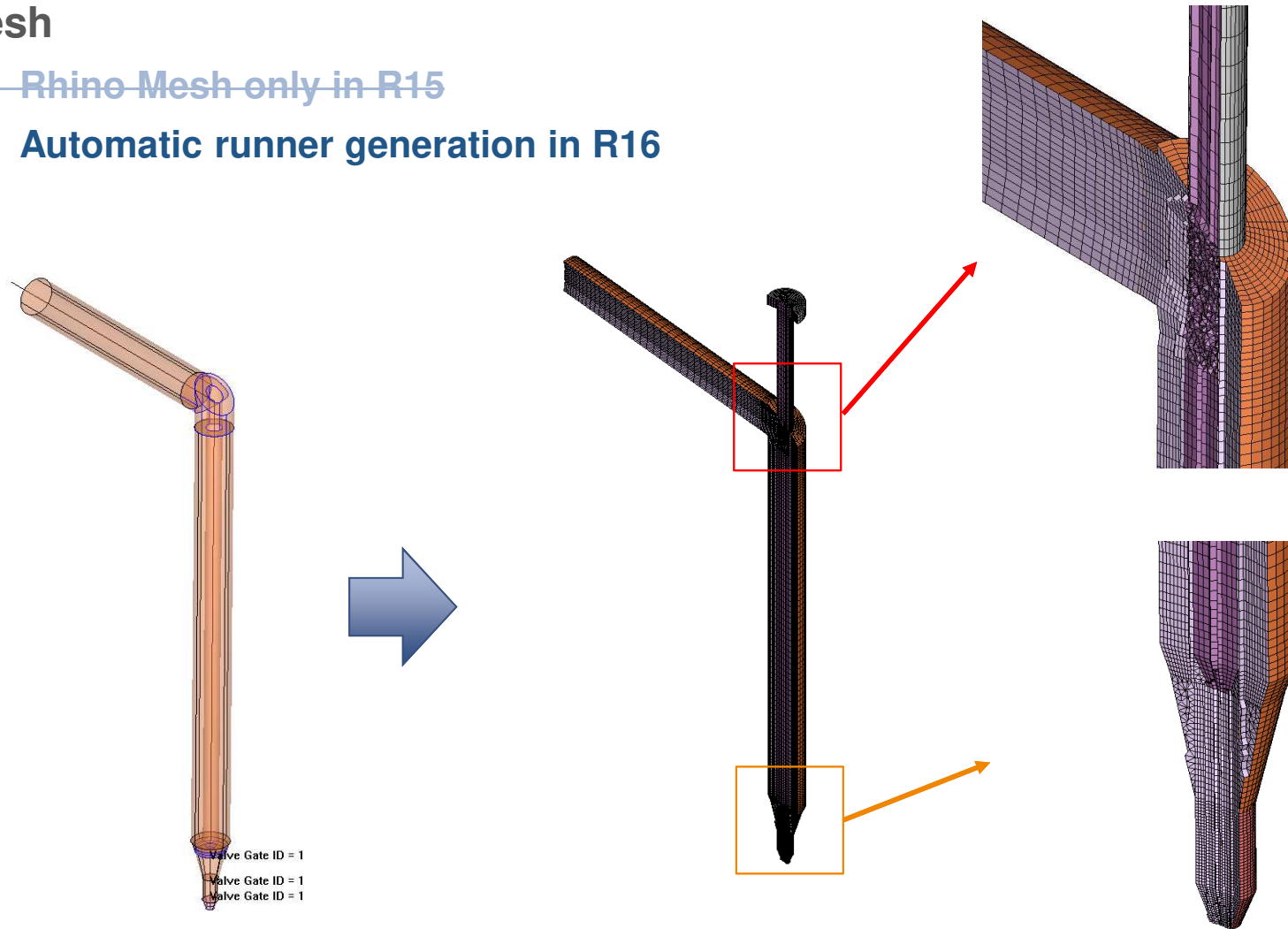
# Pin Movement Meshing Demo



# Pin Movement in R16 - Mesh

## > Mesh

- ~~Rhino Mesh only in R15~~
- Automatic runner generation in R16

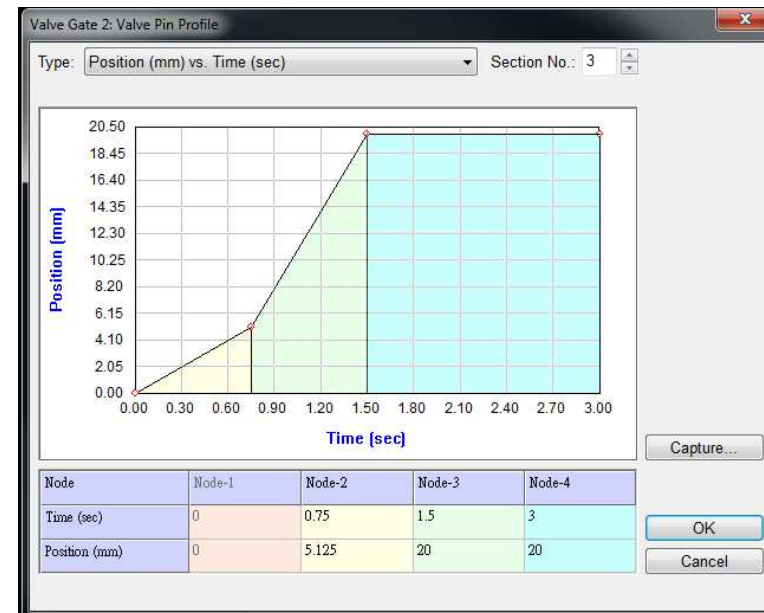
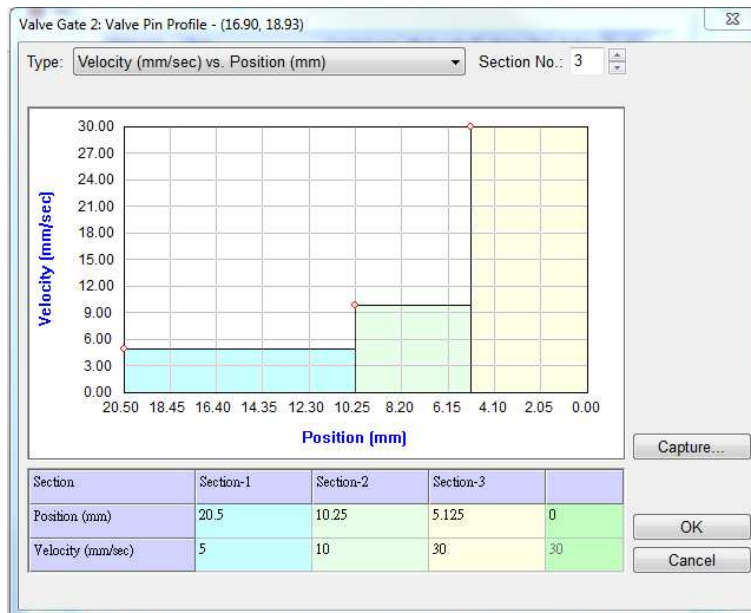


Valve Gate ID = 1  
 Valve Gate ID = 1  
 Valve Gate ID = 1

# Pin Movement in R16 – Control Method

> Pin Movement Control method

- ~~Velocity to Time~~
- Velocity to Position
- Position to Time





**Thank You**

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